

iPads: One 2 One

From Rationale 2 Roadmap





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iPads 1-to-1

Why - Rationale

How - Roadmap

What - Sample Apps

We Believe....

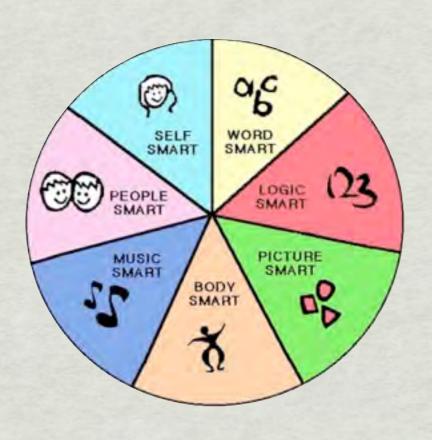
All students should receive instruction that is differentiated. Learning experiences should emphasize depth, complexity, and novelty.

(OPUSD Moral Imperative Goal 1a)



Differentiation

- * Addresses individual student needs:
 - unmastered curriculum standards
 - optimum learning modality
 - motivation and engagement
 - learning pace



In the classroom....



- * Students have differing learning modalities (visual, auditory, kinesthetic, etc.) and learning paces
- * Teachers provide the differentiation
- * Class size limits time for differentiation (1 vs. 22-36)
- * One lesson delivery style does not fit all....

Can Technology Provide a Solution?

Computer Technology

Effective Educational Computing Use:

(each level builds on the one above)

Level 1: Teacher - Administrative Tasks

Level 2: Teacher - Lesson Delivery (21st Century Classrooms)

Level 3: Student - General Productivity Tasks (cows)

Level 4: Student - Targeted practice, assessment and reteaching of specific content skills and mastery

Why 1-to-1 Computing?

The GOAL:

Differentiated instruction

The KEY:

Immediate feedback and reteaching

The TOOL:

Lesson software that respond instantly to each student's needs





Learning 24/7

- * 1-to-1 Mobile computers allow:
- On-line class discussions (My Big Campus social media "sandbox")
- student peer collaboration
- access to tutorials, on line practice, and reteaching after the school bell rings



1st Learning Appliance

Instant On
Intuitive / Easy to Use
Reliable (all day battery)
Optimized for One Task





Myth of the Device

- * Hardware defines what computer can't do is and mainly a conduit for software.
- * Software is what defines a computers usefulness
- * Find effective software, then choose the hardware that it runs on.
- * High quality app availability is more important than hardware speeds and specs

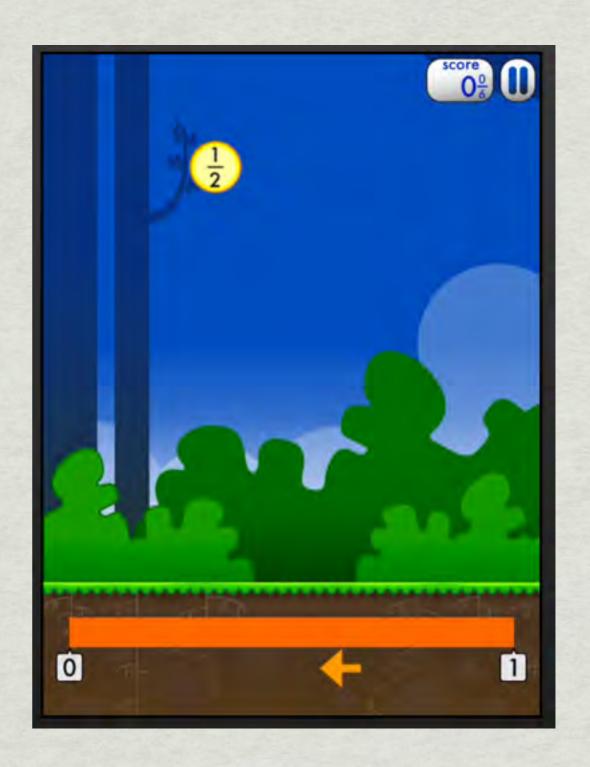
Optimized = Appliance

- * Apps reprogram the iPad
 Learning Appliance for new tasks
- * Each app can be highly targeted for narrow curricular focus
- * Environmentally aware apps compel engagement -through accelerometers, compasses, light and sound sensors



High Quality Apps

***** Motion Math



Apps vs. Programs

* Cost: \$.99/free vs. \$35-\$70 per seat (\$800/lab lic.)



- * Targeted focus vs. general usage
- * Democratized publishing vs. mainline publishers
- * Trivial to find, buy, and install apps vs. conventional computer program



* Much deeper pool of availability and selection for apps vs. programs

Common Core



- * SBAC testing regime arrives 2014-2015
 - Computer adaptive testing
 - Performance based tasks
- * iPads (9.7" screens) are approved testing vehicle
- * The 1 to 1 advantage for students

What about eTexts?

* The Good:

New interactive learning paradigms Instantly updatable



* The Bad:

No cost savings (yet): Buying vs. Renting/Subscriptions Few quality titles for K-12 as of Summer 2013

* The Ugly:

iBooks License Agreement does not support institutions (yet)!

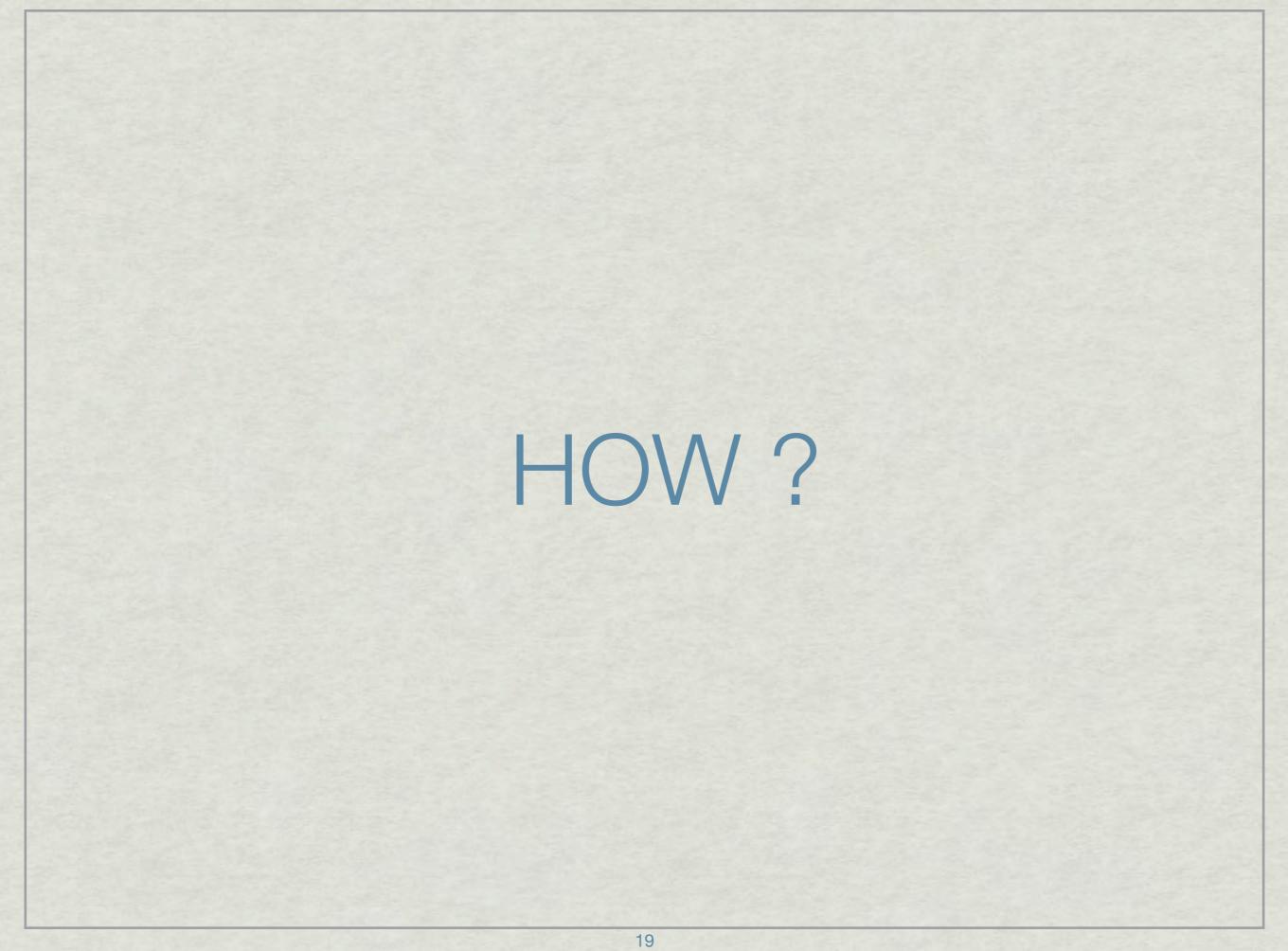
Hopefully, this will change in the near future....



Why 1-to-1 iPads?

Differentiation & Engagement

- * multi-dimensional interaction and kinesthetic engagement reach students with different learning styles
- * Immersive learning environment: swiping, tilting, pinching, speaking, tapping draws students in
- * Learning Appliance: Instant/Intuitive/Reliable/Optimized



Three Year Roadmap

STEP BY STEP

Y0: All teachers issued temp iPad (Summer 2013)

Y1: iPad Learning Centers (2013-14) 6-8 devices

Deploy next gen wireless network (Summer 2014)

Y2: Mobile iPad Learning Karts (2014-15) 36 devices

Y3: Student 1-to-1 iPad program deployment (2015-16)

TechLITEs

STEP BY STEP



- * Teacher Leaders Integrating Technology in Education
 - at least 2 per site (upper/lower MathSci/EngSS)
 - meet with Director of Tech at least monthly
 - first access to technology (learning centers/MiLKs)
 - conduct iPad training at staff meetings/buyback workshops
 - Stipend position, will attend CUE every other yr.

Y-0 Setting the Stage

Spring-Summer 2013: iPad Exploration

- * Some TechLITEs receive iPad Learning Centers (May)
- * Teachers receive one temporary iPad loaner (16Gb) for the summer/Fall (June)
- * Create Staff Apple ID using district email address, use personally purchased iTunes gift cards to "buy" apps
- ***** Goal: Use iPad for general productivity (L1)
- * Begin to explore possible apps for grade level/subject

Y-1 Learning Centers

2013-14: iPad Learning Centers

- Each teacher issued next gen iPad (32Gb) in Fall
- Goal use iPads to deliver lessons via Reflector (L2)
- Deploy Learning Centers to 50% of Elem classrooms
- Deploy Learning Centers to select Secondary classrooms that can use 8-9 iPads per classroom
- Mobile iPad Learning Kart (36 iPads) for TechLITEs
- Learn how to use VPP program to buy apps in bulk

Y-2 Got Milk

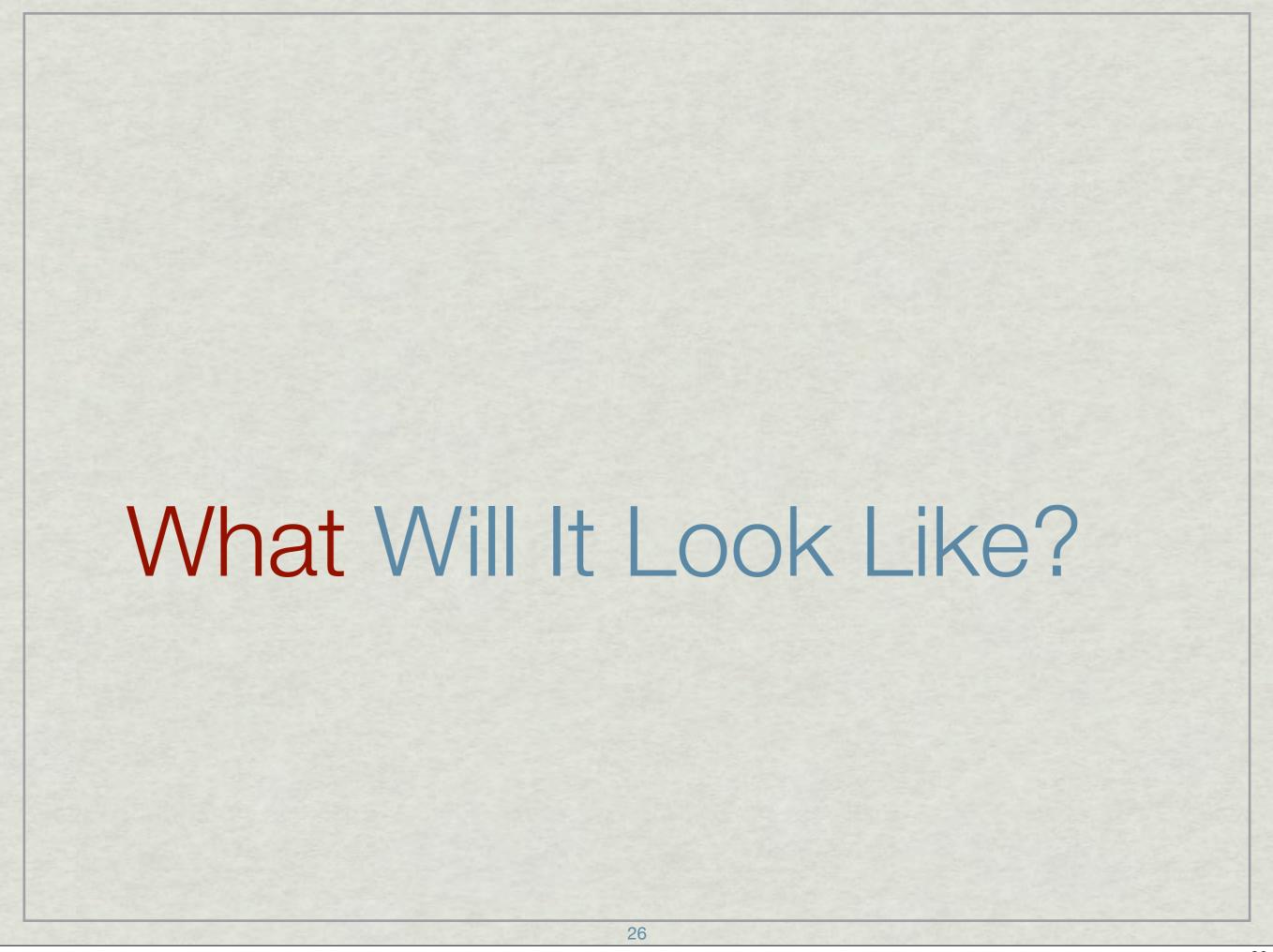
2014-15: Mobile iPad Learning Karts

- Deploy next gen wireless network
- Complete iPad learning centers to all Elem classrooms
- Deploy at 1 MiLK per grade level per site (Elem)
- Deploy MiLKs to Secondary School departments
- Goal: teachers explore performance based lessons, students take SBAC practice test on iPad (L3)
- Build public support for 1-to-1 iPad Lease-to-Own program

Y-3 Student 1-to-1

2015-16+: iPads for Every Student

- Districtwide 1-to-1 Student iPad rollout (tentative)
- Teachers utilize performance based lessons and projects with iPads
- Students use iPads for SBAC Common Core computer adaptive assessment
- Goal: Every student using iPads for depth, complexity, and novel lessons. (L4)



Standard Teacher Load

- * Pages, Keynote, Numbers, iMovie, Office2 HD
- * Documents by Readdle for local document storage
- * Wireshare wireless upload/download images, videos, and files from iPad via web browser
- * Dropbox for personal doc management

Math

- Long Division (any Math app by Esa Helttula:A+)
- ThatQuiz.org (web based quiz generator handles classes)
- Math Drills (select focus area)
- Quick Math (unique input)
- FactorSamurai (Fruit Ninja format of Math drills)

Language Arts

- Bluster
- Toy Story (Read Along)
- Free Books (Huckleberry Finn pub domain)
- Comic Strip

Science

- Go Sky Watch Planetarium
- The Elements
- Solar System
- Spacecraft 3D

Arts & Other

- * Art Authority licensed HQ images from Art museums around the world
- * Word Lens foreign language Virtual Reality instant translation (Spanish, German, Italian, French)

Social Science

* National Geographic World Atlas

Teaching Tools

- * Educreations (interactive whiteboard/recording)
- * Class Dojo (class participation management)
- * Common Core Resources
 - iTunes U (common core strategies)
 - CommonCore app (lists all CC standards)

How Do We Get Apps?

- * Important Concepts:
 - 1. The iTunes account owns the app (not the device). Choose the right account before downloading apps. (Not district OPUSDbase@)
 - 2. iTunes accounts normally are limited to 10 devices (unless they are "imaged" to the same account) LC's capped at 10 devices.
 - 3. Apple Volume Purchase Program (VPP) can give 50% discount when 20 or more licenses for an app are purchased in one transaction.

iTunes Account Tiers

* District iTunes account (OPUSDbase@)

Base load of paid apps and library of free apps

- * Staff Apple ID iTunes account (Teacher@)
 redeems VPP install codes furnished by TechLITE
 may use retail iTunes Gift Cards to prepay for apps
- * Learning Center iTunes account (Teacher_LC@)

Teacher redeems VPP install codes once for LC account but keeps track of number of iPads it is installed on

* Personal iTunes account (home@gmail....)

- * For this Summer, staff should use their Staff Apple ID (NOT the district OPUSDbase@ account) and use retail iTunes gift cards to pay for apps to explore over the summer
- * Next Fall, TechLITEs will be trained on Using VPP program to create redemption codes. App Vouchers will be a site/department expense
- * MiLKs will require a different plan to manage app deployment and licensing

Twitter.com/app4ed



Resources

* Daily feed of K-12 free or sale apps

www.twitter.com/app4ed

* District iPad Resources
www.oakparkusd.org/ipads

* Apple iPad User Guide
http://help.apple.com/ipad/6